

JACOB YOSEF

GAME DESIGNER



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[linkedin.com/in/jacob-yosef](https://www.linkedin.com/in/jacob-yosef)



jacob-yosef.github.io/portfolio

About Me

I am a passionate and driven game designer, focusing mainly on technical and systems design. With a strong work ethic and a great deal of experience in different collaborative environments, I am dedicated to creating the best possible gaming experiences. I am always open to learning more and expanding my knowledge in the field of game design.

Experience

Tollare Förskola, Nacka, 03/2019 - 04/2019

Temporary worker/substitute at preschool

Supervised children, assisted with breakfast/lunch preparations and activities for the kids.

Education

2024 - current

Futuregames,
Stockholm

Game Design,

Specialization: Technical and Systems Design

Higher Vocational Education Diploma

2021 - 2024

Södertörn University,
Huddinge

Computer Games Programme,

Specialization: Game Design and Scripting

Bachelor of Science in Media Technology

2014 - 2017

Mediagymnasiet,
Nacka Strand - Nacka

Social Science Programme

Specialization: Media, Information and Communication

Social Science Degree

Languages

Swedish 

(first language)

English 

Spanish 

Skills

- Unreal Engine
- Unreal Blueprints
- Unity Engine
- C#
- Godot
- Agile Project Management
- Jira
- Perforce

Traits

- Diligent
- Strong communicator
- Flexible
- Creative
- Responsible